



Game Design Certificate (GD-C) Course of Study 2016-2017

First Semester I (Fall)				
Course ID	Course Name	T/B/G	Credits	Ck off
ITCS 1020	Graphic Design	T	3	
ITCS 1030	Introduction to Programming Logic	T	3	
Total:			6	

Second Semester I (Spring)				
Course ID	Course Name	T/B/G	Credits	Ck off
ITCS 1230	Web Site Applications	T	3	
ITCS 1410	Introduction to C#	T	3	
ITCS 1420	Interactive Web Projects I	T	3	
Total:			9	

Summer Session I				
Course ID	Course Name	T/B/G	Credits	Ck off
Total:			0	

Curriculum Summary: General (G)/ Basic (B) = _____ Hours

Technical (T) = 21 Hours

Total Curriculum Hours= 21

Third Semester II (Fall)				
Course ID	Course Name	T/B/G	Credits	Ck off
ITCS 2020	Java Programming	T	3	
ITCS 2230	Developing Mobile Applications for Android Devices	T	3	
Total:			6	

Fourth Semester II (Spring)				
Course ID	Course Name	T/B/G	Credits	Ck off
Total:			0	

Summer Session II				
Course ID	Course Name	T/B/G	Credits	Ck off
Total:				